Dice Race to Ten

Two players: start below 1. Roll, count each move once, and take turns. Reach or pass 10 to finish; no exact roll is needed.

PLAYER 1	PLAYER 2
10	10
9	9
8	8
7	7
6	6
5	5
4	4
3	3
2	2
1	1
START	START

Need an easier game? Use one shared counter and rolls of 1, 2, or 3.